Year 10 CURRICULUM OVERVIEW

SUBJECT: iMedia

	Topics being taught	What you will be assessed on	How you can support at home
Autumn Term	Unit R081: Pre-production skills Unit R082: Creating digital graphics	R081: Understand the purpose and content of pre-production R082: Understand the purpose and properties of digital graphics	Download Adobe Creative Cloud using account details provided by the school (Paid for by HGS) Encourage students to practise the use of Adobe Photoshop by watching YouTube video tutorials and experimentation.
OCTOBER 1/2 TERM	Unit R081: Pre-production skills Unit R082: Creating digital graphics	R081: Be able to plan pre-production & Be able to produce pre-production documents R082: Be able to plan the creation of a digital graphics	Encourage students to draft and re-draft work and not 'settle' for the first design idea they come up with. Encouarge students to 'Doodle' and sketch using traditional media (pencil and paper) Parents and carers can act as clients for their projects and provide feedback and support for the work they produce. Student can use this feedback as part of their assessed work.
CHRISTMAS	Unit R081: Pre-production skills Unit R082: Creating digital graphics	R081: Be able to review pre-production documents R082: Be able to create a digital graphics	Provide a suitable environment for revision and examination preparation. Encourage students to work methodiclly and document all design choices and decsions. Acting as their client can also help with this
Spring Term			
FEBRUARY 1/2 TERM	Unit R082: Creating digital graphics Unit R089: Creating a digital video sequence	R082: Be able to review digital graphics R089: Understand the uses and properties of digital video	Be prepared to fill in questionnaires and surveys giving positive, construct feeback on final productions helping idnetify possible improvements Download Adobe Premium video editing software and encourage students to practise and experiemnt with small video production and editing
EASTER	Unit R089: Creating a digital video sequence Unit R092: Developing digital games	R089: Be able to plan a digital video sequence R092: Understand game creation hardware, software and peripherals	Provide or allow access to appropriate sites and loactions for student to film original content Talk with students about their own gaming experiences and systems they had'played when they were children. Compare these to todays systems in terms of playing experience.
Summer Term			
MAY 1/2 TERM	Unit R089: Creating a digital video sequence Unit R092: Developing digital games	R089: Be able to create a digital video sequence R092: Be able to plan the creation of a digital game	Ensure students are safe when out and about videoing original content If availbale, allow students to experience older style consoles and games; many of which can be found online.

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